

PORTFOLIO

SHUCHI HUANG

2018- 2020



Biography

Born 1988 in Taiwan, lives and studies in Switzerland and Taiwan

2017-2020 Master Fine Arts, Zurich University of Arts (ZHdK)

2014-2017 Bachelor of Arts ZFH in Fine Arts, Zurich University of Arts (ZHdK)

2017 Bachelor of Arts Degree Show

2015 Group exhibition: Ausstellung Atelier Party

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YouTube:

Siren x Phantom

<https://www.youtube.com/channel/UCvcylyg6E01nyjfiO5Pdg4A>

Stories and storytelling are always my passion. Instead of words, I prefer images. Moving characters, scenes and sounds attract me the most and it is easy to wrap ideas inside. Animation is a tool full of freedom and power to communicate. It helps me to express myself as an introvert. By immersing in the foreign society and culture for many years, I had the chance to explore some inner thoughts and feelings. At the beginning it was focused on isolation, depression and other psychological issues, while using human or non-human characters to express. After this, I slowly decided to discover others' world. Therefore, I intend to use animations as the bridge to connect myself and people. The evolution starts from one's inner world to another one's, the parts which still often being neglected, as we tend to pay much more attention to the outer world.

It started from visual-focused, then transferred to audio-focused and now shift to conversations with others. After talking to general public I realized it is important to reach different groups of people. Visiting international Animation film festival, gave more possibilities as more and more documentaries are combined with animations and interviews, even for tough topics: wars.

I appreciate the hand-drawn animation and have been strongly affected by Japanese and Canadian animators. There is the warmth that computer cannot replace. But I also try to experiment with digital animation.

Untitled

2020

Video (in progress)

Trailer: <https://vimeo.com/420336549>

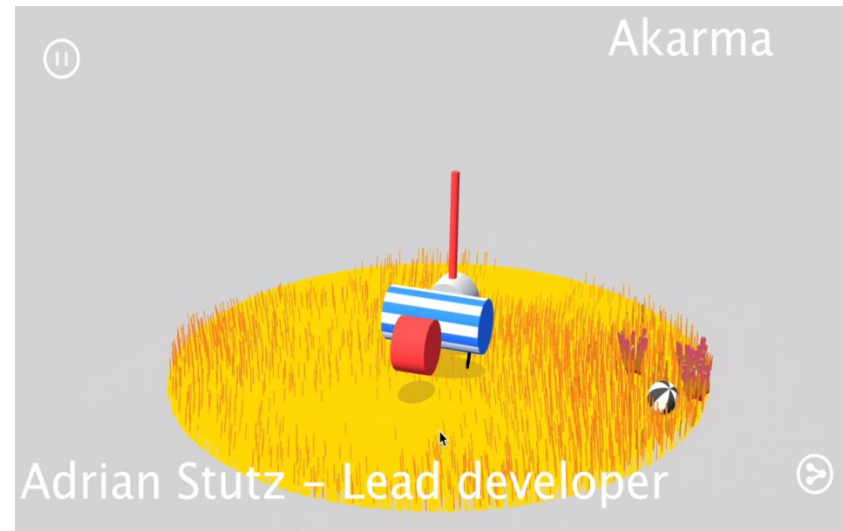
Password: 2020

A creature and I will be journalists to interview different groups of people. The intension is to ask, what they think creativity is and if the answers will be any different between professional creators and non-professionals. The video will combine the audio recordings and the interviewers' creations.

The journalist

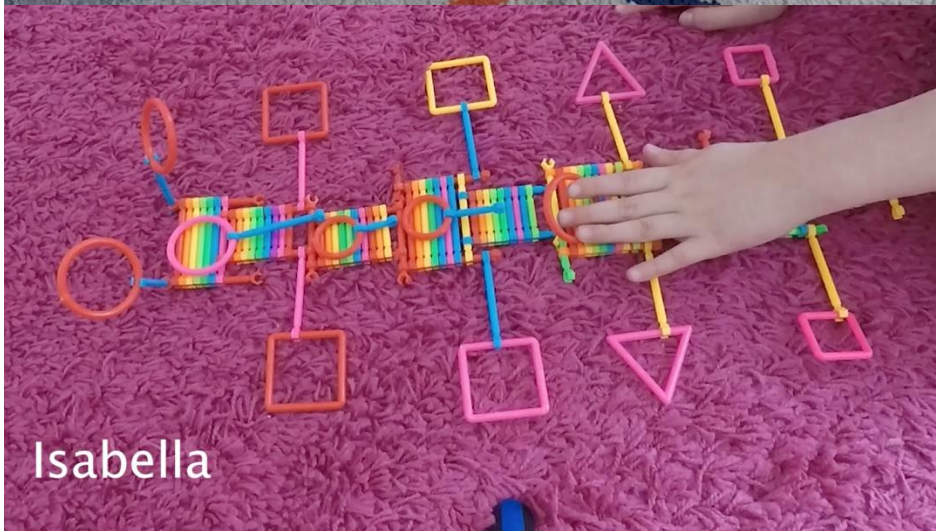


Interview with game designer Adrian Stutz and his work





Charlie



Isabella

Interviews with Children and what they created

X

2019-2020

Picture book

27 pages

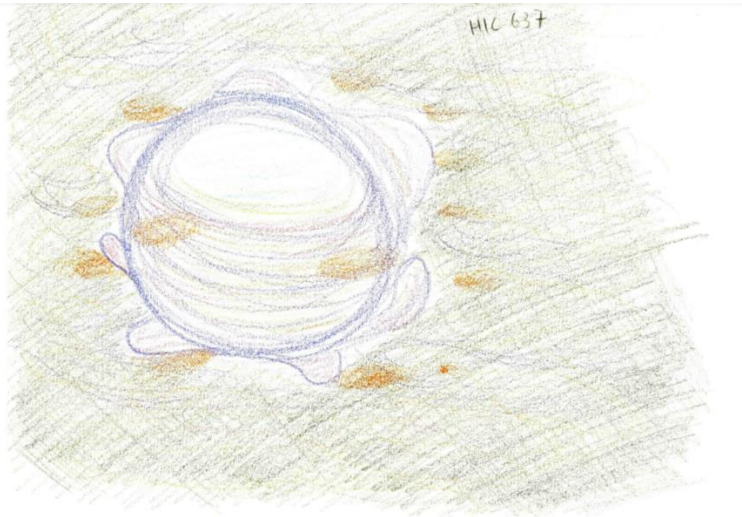
A story about a character X, who wakes up in a foreign planet and tries to retrieve her memories.

Who is she? Where does she come from? Where is this place? Why is she here?



VI

The medical center is surrounded by preservations of other planets. A camp with all necessary facilities to live, to spend time, to entertain, to be entertained. A large facility of parks, with creatures from different galaxies, many to be seen for the first time.



II

Memories...

She remembers the galaxy. The space where she keeps floating. No limits, no boundaries. Isn't this the freedom she was looking for?

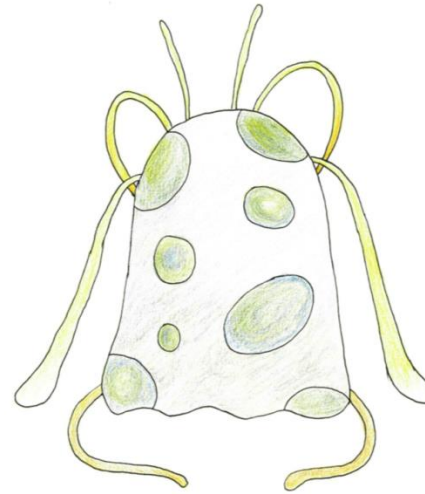
Complete silence and peace. Floating, in the middle of stars, nebulas, galaxies, through the vast, wide space. The universe never seems so close.

Yet, everything feels far away.

The stars, why can't she touch them? How long would she have to float to get to one of them?

There is a familiar feeling. Of having been somewhere, on one or some of the planets surrounding these stars.

Why can't she recall? All these stunning planets, big and small, yellow or brown, blue or green. Blue and green. Yes, one was blue-green. What was the name?



IV

It took us some time to decode her language structure. We have not used this primitive way for communications, since creatures on HIC 637 exchange thoughts via our minds, not mouth. Language was the main barrier, when we first arrived Earth. Only after a while we realized that humans communicate via an opening in their face which is called mouth. Amazingly, communication actually disseminates via sound waves. Humans, as also many other animals, create sound by a biological mechanism in their throat. Humans can shape the sound further using a tongue. The sound is emitted from the mouth, carried through the air, and received by two identical looking extensions of the side of the head. This allows the sender as well as the receiver to hear the message, if the receivers are in a close enough range.

Untitled

2019

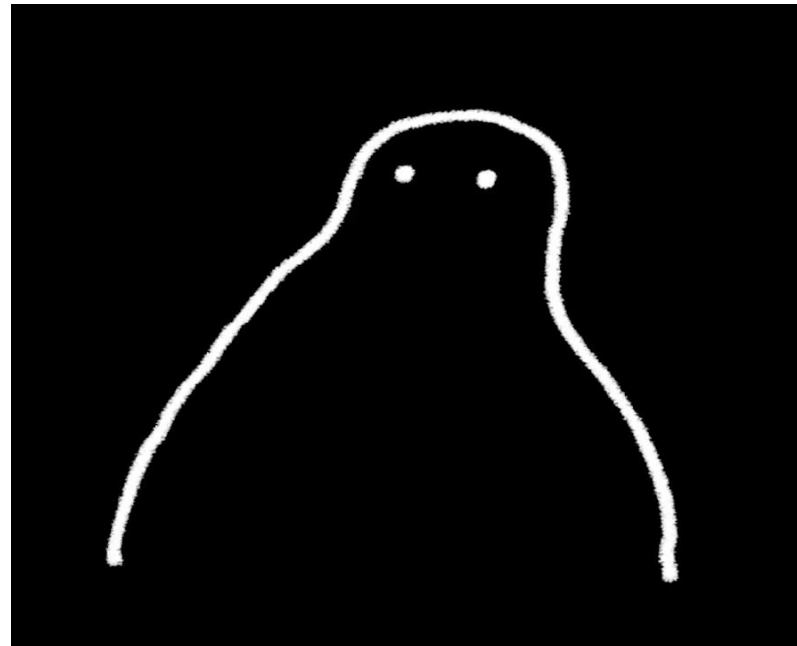
Audio recording, video, animation

Each 1,50 minutes

<https://vimeo.com/416891590>

<https://vimeo.com/416892175>

A short audio recording of a person who suffers from depression. The videos are shown with animation (version 1) and landscapes (version 2) visuals.



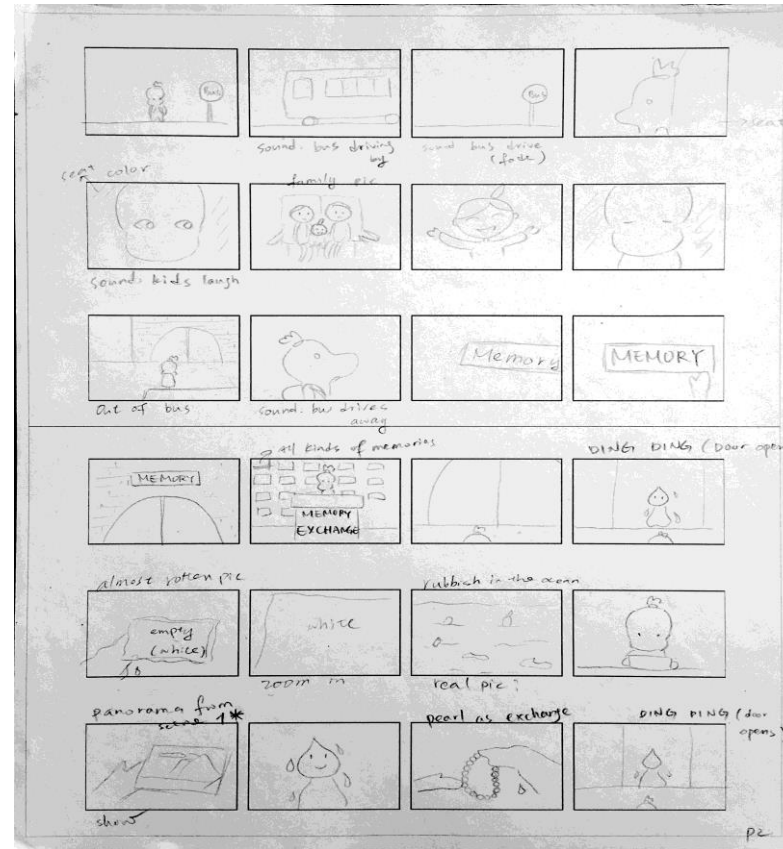
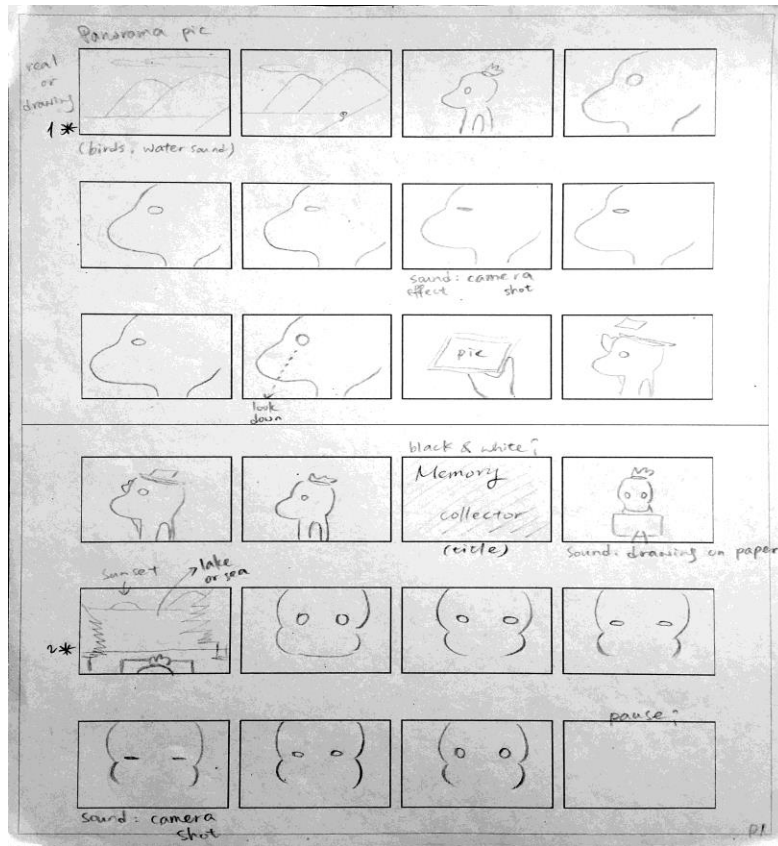
Memory Collector

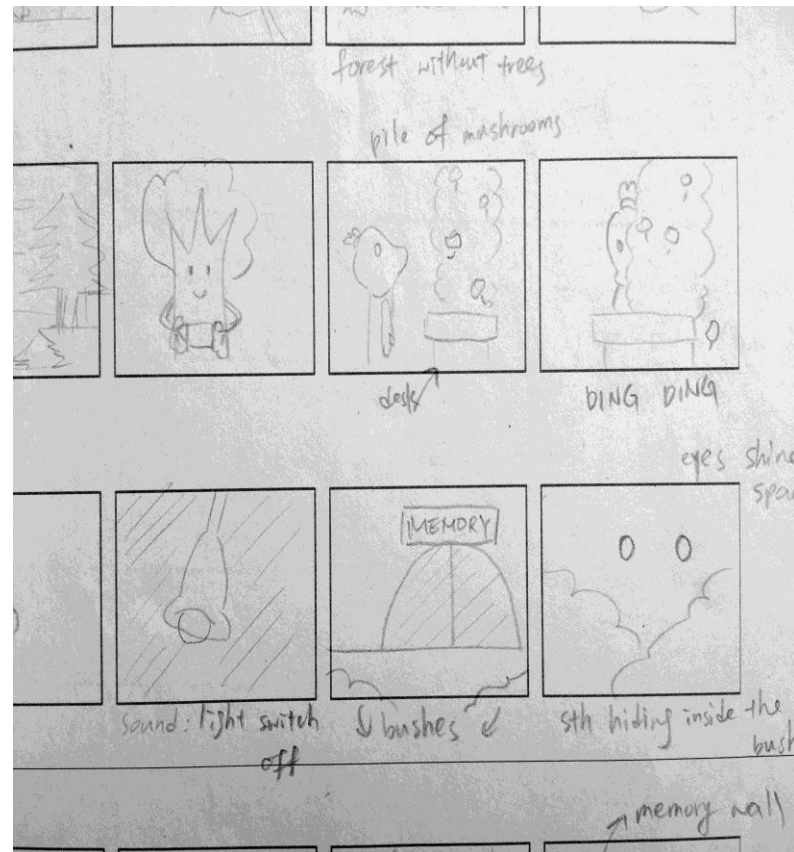
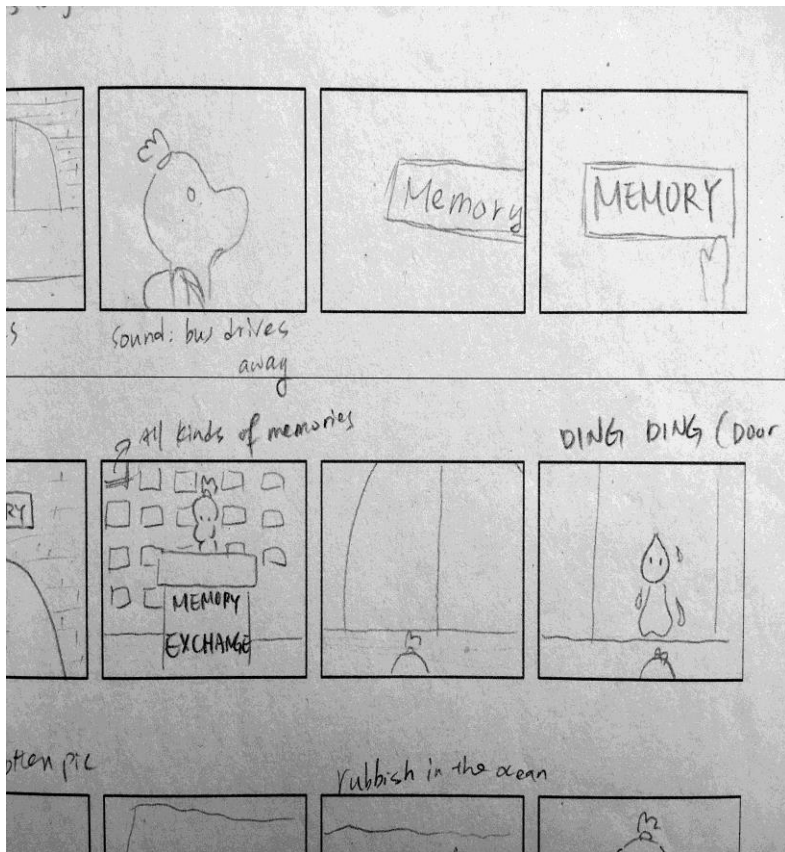
2019

Storyboards (in progress)

3 pages

Can memories be erased, changed or are they irreversible? What will you do if you have the power to trade it?





A mysterious creature who collects and exchanges others' memories. During its journey in the past, it reserved different kinds of memories from all beings: Nature, animals and humans. How precious were the times when everything was undisturbed and undestroyed.

Which reality do you live in?

2018

Video animation

1, 25 minutes

<https://www.youtube.com/watch?v=IEuHEllI22M>

A video animation which was created with oil paint on acrylic board.

A bird character is on its journey and faces isolation and illusion.



Two in One

2018

Video animation

2 minutes

<https://www.youtube.com/watch?v=yRkLLcoCOfl>

Created with brush & pen, digital effects with After Effects.

A short animation focuses on one character who suffers from extreme mood changes, visualized by two different ghost-like creatures.

