

Metaphors we listen with

Semantic (conceptual?) spaces of timbre

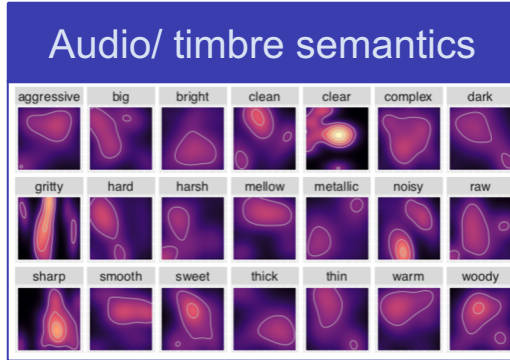
Charalampos Saitis

Timbre Topologies, ZHdK, 3.2.2023

Charalampos Saitis

Communication Acoustics Lab
<https://comma.eecs.qmul.ac.uk/>

Data Science and AI for Music
Turing Fellow 2021-2023



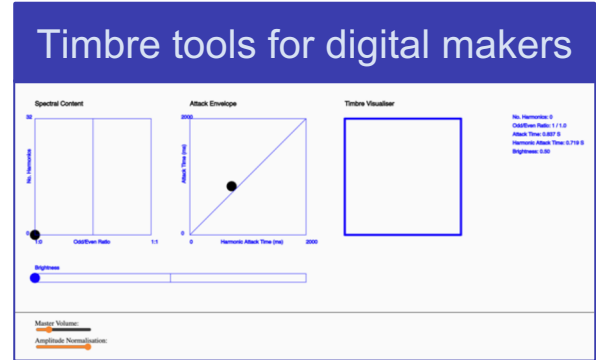
Have some timbre.fun

Springer Handbook of Auditory Research

Kai Siedenburg
Charalampos Saitis
Stephen McAdams
Arthur N. Popper
Richard R. Fay *Editors*

Timbre: Acoustics, Perception, and Cognition

ASA PRESS
EXTRAS ONLINE
Springer



Crossmodal perception

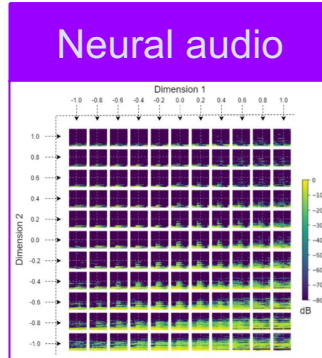
Play our game seeingmusic.app

Springer Series on Touch and Haptic Systems

Stefano Papetti - Charalampos Saitis
Editors

Musical Haptics

Springer Open

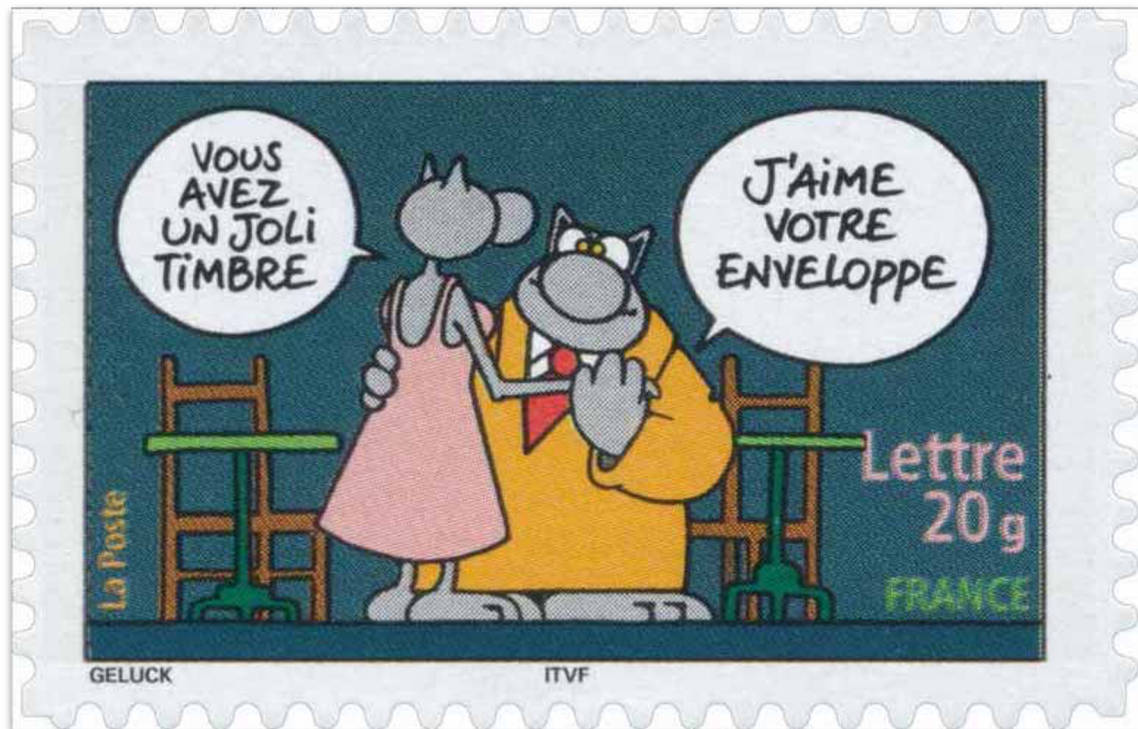


Music data science

Individualistic Moral Foundation: Care, Fairness

Self-Transcendence
Universalism
Conservatism
Self-Enhancement
Openness to Change

Binding Moral Foundation: Loyalty, Authority, Purity



How does it sound to you?

After consultations [...] Yehudi [Menuhin] played on all three [Stradivari violins] and opted for the “Khevenhüller”. [...] It was to be his principal instrument for over twenty years. He described it as “**ample** and **round**, varnished in a deep, glowing red, its grand proportions [...] matched by a sound at once **powerful**, **mellow** and **sweet**.”

We use a diverse vocabulary to communicate timbral qualities

Not crucial for *perceptualising* timbre—we can compare, recognize, memorize, imagine timbres without having to describe them

But central to *conceptualizing* timbre—they allow us to communicate acoustic variations in terms of other, more commonly shared experiences

Timbre discourse

Spoken/sung
vocables

Lexical
onomatopoeia

Pure metaphor

Association

Evaluation

onomatopoeia

Matter

Crossmodal
correspondence

Acoustics

Action

Mimesis

Affect

Material

Sensory

Activity

Timbre discourse

onomatopoeia

Spoken/sung
vocables

Lexical
onomatopoeia

Pure metaphor

“codified, especially
among musicians and
sound engineers,”
(Porcello, 2004, p. 747)

Matter

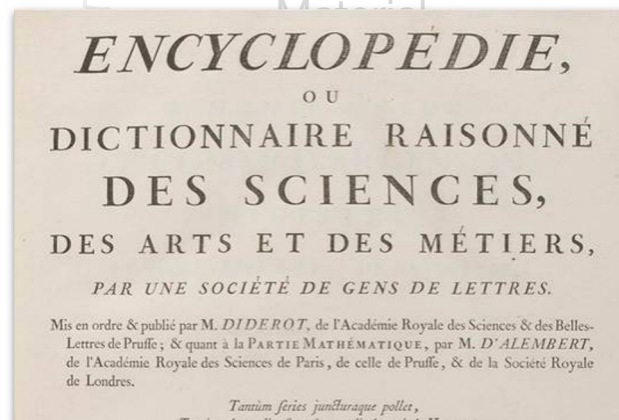
**Crossmodal
correspondence**

Acoustics

Action

Mimesis

Affect



“A sound’s *tymbre* describes
its harshness or softness, its
dullness or brightness.”
(J-J Rousseau, 1772)

Metaphors we listen with

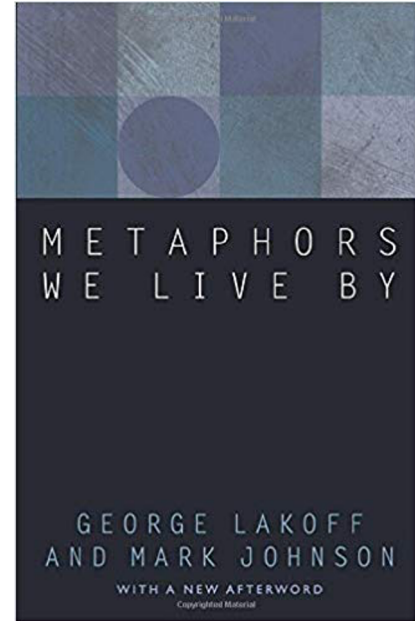
Metaphors as indexes of conceptual representations grounded in perception and action (Wallmark, 2014)

3 conceptual metaphors (Lakoff & Johnson, 2003)

Instruments are Voices (nasal, howling, open, ...)

Sound is Material (bell-like, metallic, hollow, velvety, ...)

Noise is Friction (harsh, rough, shrill, ...)



From metaphor to perception

Despite the diverse metaphorical timbre lexicon in orchestration books, taxonomies of musical instruments and the kinds of sounds they produce are usually based on the nature of the sound-producing material and mechanism.

Koechlin (1954–1959; cited in Chiasson et al. 2017, p. 113–114) proposed instead to organize instrument sounds for orchestration purposes on the basis of **volume** and **intensity**, and a third attribute of **density** vs transparency

There is evidence that in the later Middle Ages it was typical to think of musical instruments in terms of volume of sound (Bowles, 1954)

Schaeffer's typo-morphology of "sonorous objects"

Schaeffer P (1966) *Traité des objets musicaux: essai interdisciplines*. Editions du Seuil, Paris. English edition: Schaeffer P (2017) *Treatise on musical objects: an essay across disciplines* (trans: North C, Dack J). University of California Press, Oakland

		FACTURE / SUSTAINMENT						
		<i>continuous</i>			<i>impulse</i>	<i>iterative</i>		
		<i>unpredictable</i>	<i>nonexistent</i>	<i>formed</i>		<i>formed</i>	<i>nonexistent</i>	<i>unpredictable</i>
MASS	<i>tonal</i>	En	Hn	N	N'	N''	Zn	An
	<i>complex</i>	Ex	Hx	X	X'	X''	Zx	Ax
	<i>varying</i>	Ey	Tx/Tn	Y	Y	Y''	Zy	Ay
	<i>unpredictable</i>	E	T	W	Φ	K	P	A

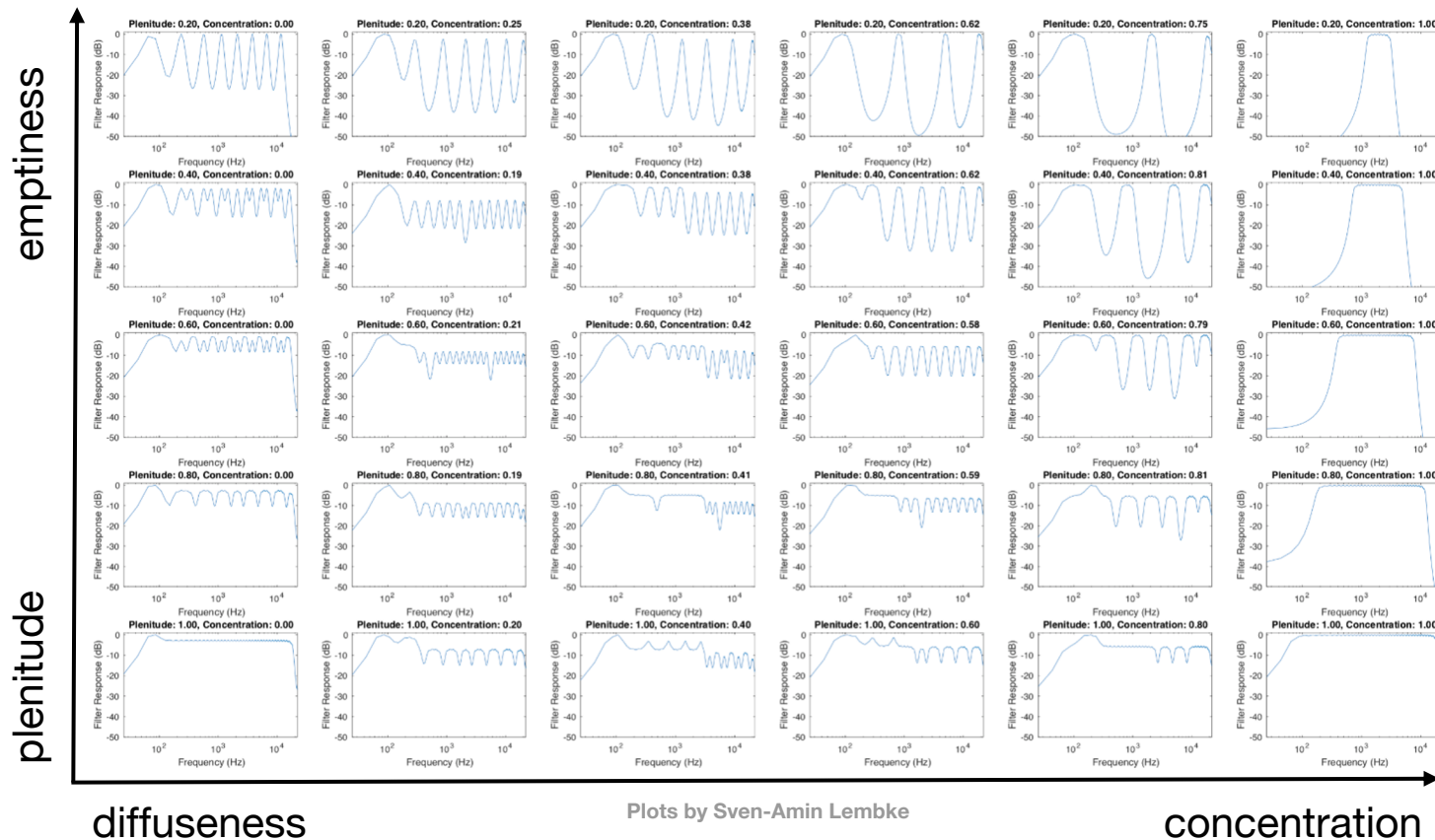
Mass: "the quality through which sound installs itself ... in the **pitch field**"

Can be **low-high** (location) and **thick-thin** (extensity)

Its **timbre** can be **dark-light** (location), **ample-narrow** (extensity), **rich-poor** (intensity)

Smalley's "spectral space" (spectromorphology)

Smalley D (1997) Spectromorphology: explaining sound-shapes. Organised Sound 107–126



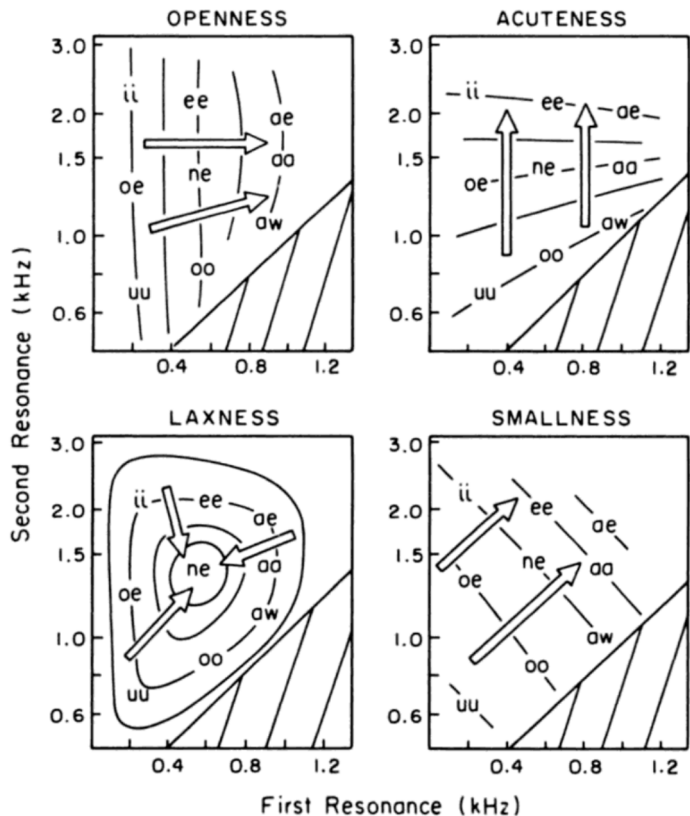
Plots by Sven-Amin Lembe

Slawson's dimensions of "sound color"

Slawson W (1985) Sound color. University of California Press, Berkeley

More open vowels have a higher first formant

Lax vowels have a lower total energy that is less spread out over the spectrum



Acuteness increases with increasing frequency of the second resonance

The lower the first and second formants are, the smaller the vowel sounds

Early psychoacoustical ideas

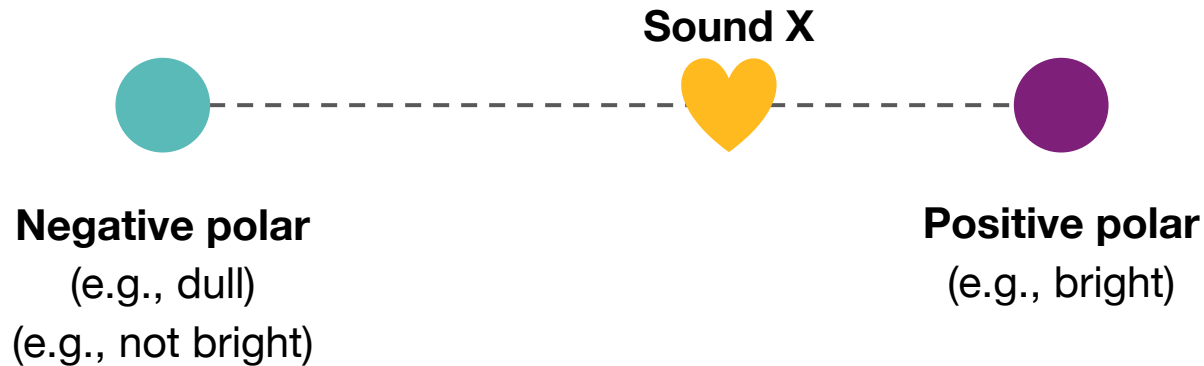
Helmholtz (1877) Simple Tones [...] have a very **soft**, pleasant sound, **free from all roughness** [...] and **dull at low frequencies**. [...] Musical Tones [...] are **rich** and splendid, while they are at the same time perfectly **sweet and soft** if the **higher upper partials are absent**. [...] If **only the unevenly numbered partials are present**, the quality of tone is **hollow** [...] **When partial tones higher than the 6th or 7th are very distinct**, the quality of tone is **cutting and rough**.

Stumpf (1890) Most verbal attributes of timbre can be summarised by semantic proximity to **dark–bright** (dunkel–hell); **soft–rough** (weich–rauch); **full–empty** (voll–leer)

Lichte (1941) **brightness, roughness, and fullness** (as defined by Helmholtz) form **independent attributes of sound** in addition to pitch and loudness

Modern empirical approaches

Osgood's semantic differential (1952)

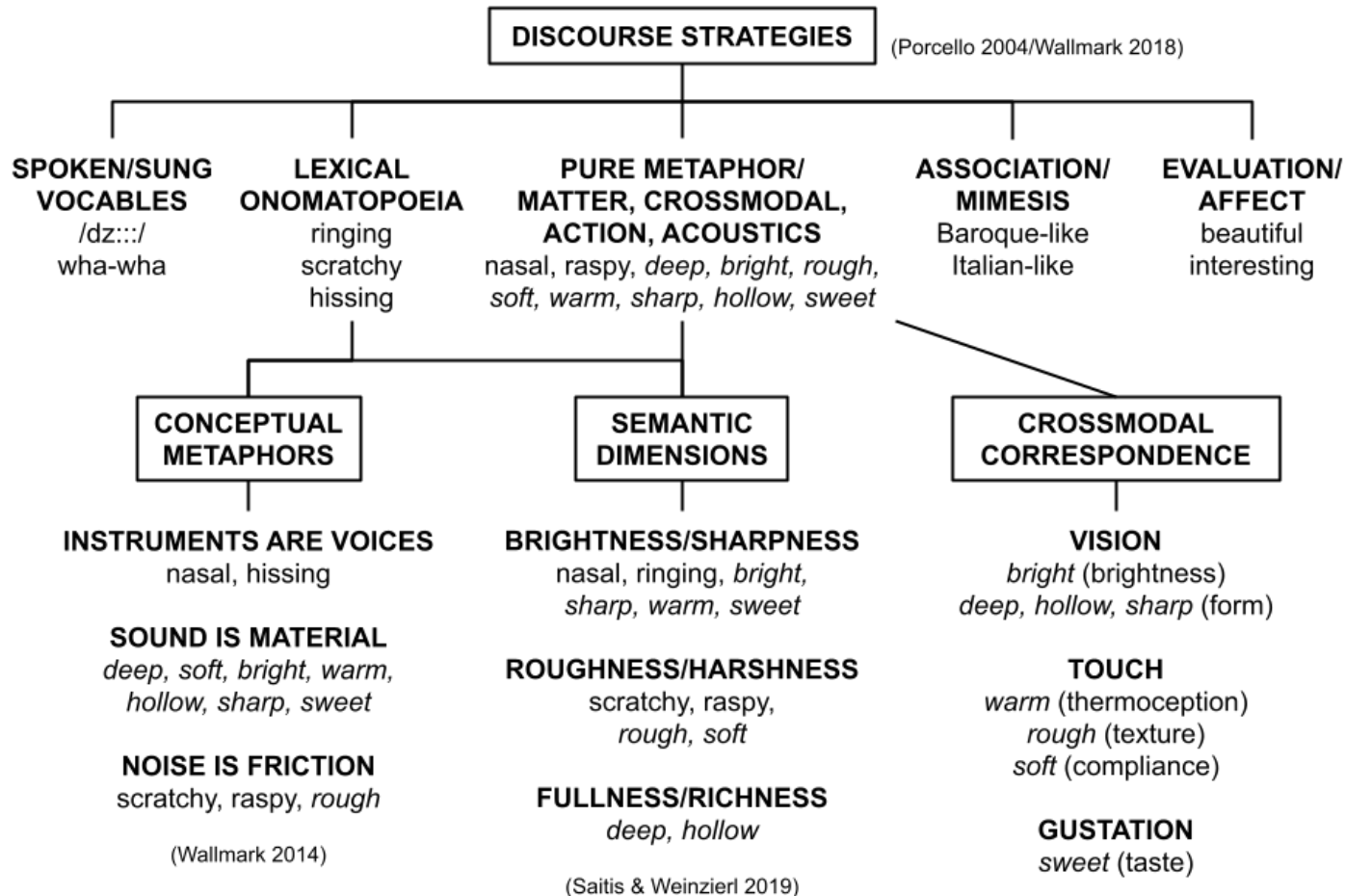


many semantic differentials → factor analysis → semantic space

Modern empirical approaches

- Von Bismarck (1974)** Used synthetic spectra that mimicked vowels and instruments
dull-sharp; compact-scattered; full-empty; colorful-colorless
- Zacharakis et al. (2014)** Used isolated notes from instruments and synths
bright/sharp (luminance); **rough/harsh** (texture); **thick/light** (mass)
- Reymore & Huron (2020)** **Interviews and rating tasks with “imagined” instrument sounds**
rumbling/low/thick; soft/singing; watery/fluid; direct/loud; nasal/reedy;
shrill/harsh/noisy; percussive; pure/clear; brassy/metallic; raspy/grainy;
ringing/long decay; sparkling/brilliant; airy/breathy; resonant/vibrant;
hollow; woody; muted/veiled; sustained/even; open; focused/compact

Putting it together



Beyond the orchestra: disembodied timbres

Our timbral world is increasingly populated by sounds with no discernible physical source, let's call them *disembodied timbres*

How well do familiar-source semantic models generalise to more abstract and disembodied sounds?

The semantic differential helps understand how acoustical response modulates semantic associations, but not vice versa

How does the perceptual experience of timbre, through its semantic associations, relate to the creative process of sound synthesis and design?



Please edit the synth parameters to make this sound *thicker*

Press *C* to listen to the sound you have **created**. Press *R* to listen to the starting (**reference**) sound.

When you are finished, please press submit.

Operator	Coarse	Fine	Volume	A	D	S	R	
1				<input type="range"/>	<input type="range"/>	<input type="range"/>	<input type="range"/>	
2	<input type="range"/> 1	<input type="range"/> 0	<input type="range"/> 0.7	<input type="range"/>	<input type="range"/>	<input type="range"/>	<input type="range"/>	
3	<input type="range"/> 1	<input type="range"/> 0	<input type="range"/> 0.7	<input type="range"/>	<input type="range"/>	<input type="range"/>	<input type="range"/>	

Submit

Study 1: prompted synthesis task

5 factors from Horn's parallel analysis

74.36% of data variance explained

Moderate collinearity

Factor #1: sharp/bright/harsh

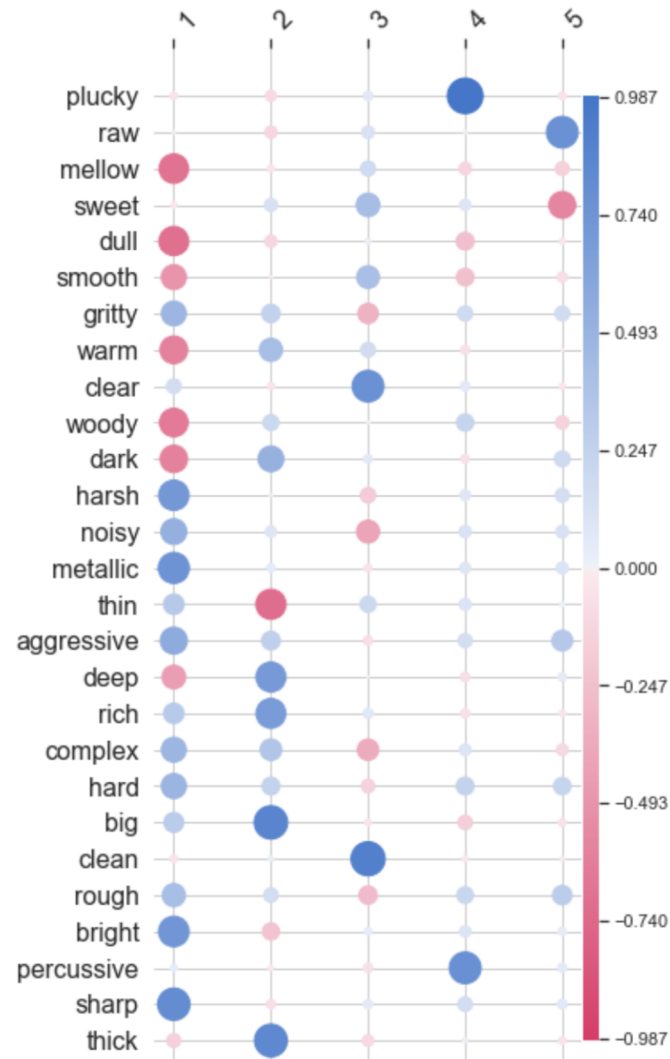
Factor #2: big/thick/deep

Factor #3: clear/clean

Factor #4: plucky/percussive

Factor #5: raw

Strong loadings for LTM-associated descriptors but also distinct structure in response to the specificities of FM signals



Acoustic feature analysis

Table 4. Spearman rank correlation coefficients between semantic factors and acoustic feature principal components, as well as fundamental frequency.

	<i>PC1</i>	<i>PC2</i>	<i>PC3</i>	<i>PC4</i>	<i>F0</i>
	<i>Spectrotemporal (distribution) & spectral shape</i>	<i>Temporal energy variation & spectral slope</i>	<i>Spectrotemporal (flatness)</i>	<i>Spectrotemporal (crest factor)</i>	
Factor 1 (<i>Sharpness</i>)	-.58***	-.37***	.49***	-.25***	-.01
Factor 2 (<i>Mass</i>)	.09	-.02	.09	.03	.08
Factor 3 (<i>Clarity</i>)	.29***	.17**	-.44***	.04	-.03
Factor 4 (<i>Percussiveness</i>)	-.24***	-.03	.31***	-.14*	-.02
Factor 5 (<i>Rawness</i>)	-.22***	-.10	.34***	-.10	-.05

* : $p < 0.05$; ** : $p < 0.01$; *** : $p < 0.001$

Only moderate correlations

Semantic factors and FM parameters

F1	-0.43***	-0.07	-0.05	-0.22***	0.58***	0.6***	-0.23***	-0.03	0	-0.12*	0.6***	0.55***	-0.26***	-0.02	0.06	-0.05
F2	0.13*	0.21***	0.31***	0.16**	-0.33***	0.06	0.15**	0.17**	0.11*	0.14**	-0.17**	0.02	0.19***	0.14**	0.15**	0.09
F3	0.25***	-0.02	-0.06	0.08	-0.2***	-0.42***	0.04	-0.12*	-0.03	0.01	-0.23***	-0.38***	0.09	-0.16**	-0.1	0
F4	-0.55***	-0.15**	-0.2***	-0.31***	0.34***	0.44***	-0.3***	-0.08	-0.08	-0.14**	0.37***	0.41***	-0.4***	-0.09	-0.06	-0.09
F5	-0.36***	0.04	0	-0.13*	0.23***	0.44***	-0.12*	0.05	0	-0.06	0.31***	0.42***	-0.2***	0.12*	0.03	-0.03
	A1	D1	S1	R1	T2	V2	A2	D2	S2	R2	T3	V3	A3	D3	S3	R3

Increasing “sharpness”:

faster amplitude envelopes
wider spacing between sidebands
more energy distributed to sidebands
shorter sideband energy envelope

Increasing “mass”:

slower amplitude envelopes with more sustain
narrower spacing between sidebands
no change to sideband energy distribution
slower sideband energy envelopes with more sustain

Study 2: perceptual and semantic scaling

12 FM sounds created in prompted synthesis study

Selected via k-means clustering of acoustic features

Synthesised from stored parameters at 1.25s length

Equalised in loudness using LUFS (ITU-R BS.1770-4 2015)

Collected dissimilarity and semantic ratings

2x2 posterior subgroups: musicality (GoldMSI); synthesis experience (self-reported)

Study 2: perceptual and semantic scaling

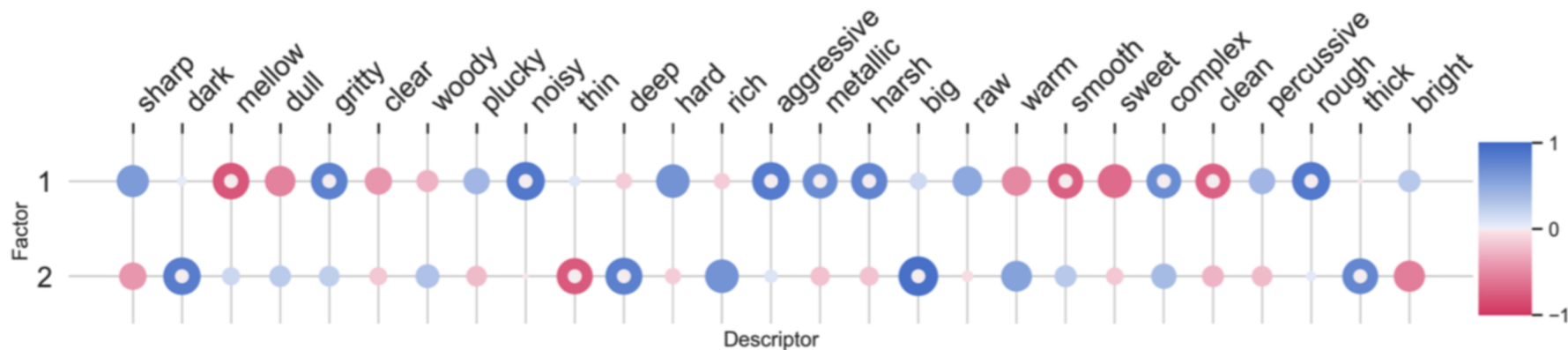
2 factors from Horn's parallel analysis
Loadings > 0.7 shown with white dot

Differences between non-experts and experts in perceptual organisation of stimuli

Factor #1: texture

Factor #2: mass / luminance (negative)

“Mass” correlates strongly with first MDS dimension



Disembodied timbres: summary

Where do percussiveness, rawness, clarity come from?

Percussiveness congruent with Zacharakis & Pastiadis (2016)

Rawness & clarity — FM specificities? Textural nuance?

Difference between 5-factor and 2-factor models?

Priming effect of synthesis?

Larger (+ noisier) dataset?

Important variance missing from 2-factor dataset? ($k = 12$)

Effect of experience on organisation of perceptual space

“Mass” as first dimension — shared by all subgroups

Disembodied timbres: outcomes

5 factor space with evidence for percussiveness dimension and FM specificities

Classical perceptual timbre spaces with evidence for effect of experience

Evidence also for cross-group salience of “mass” in perception of FM sounds

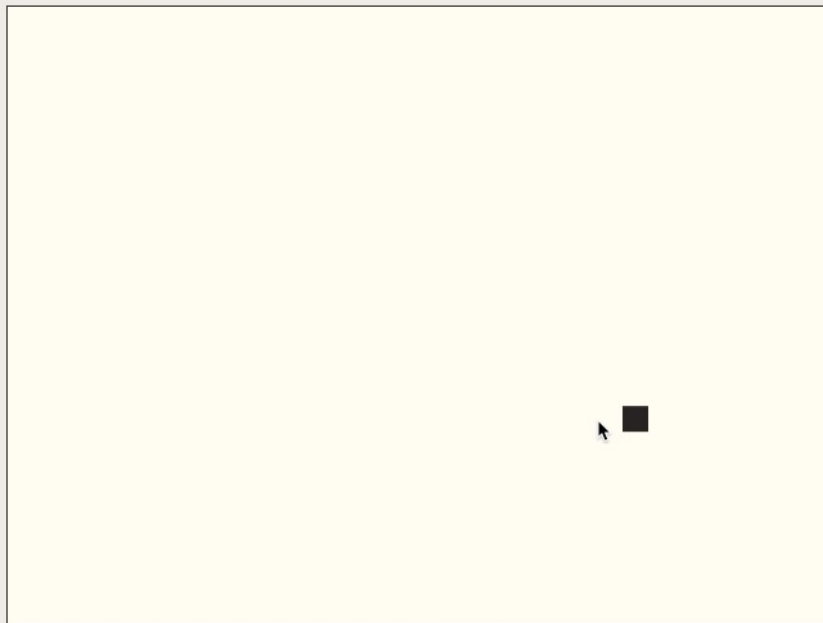
2 factor semantic space supporting LTM for FM sounds

Novel experimental paradigm for studying semantic associations of timbre

Semantically tagged dataset of FM synthesiser patches

https://timbre.fun/

Explore the space below to create a *harsh* sound.

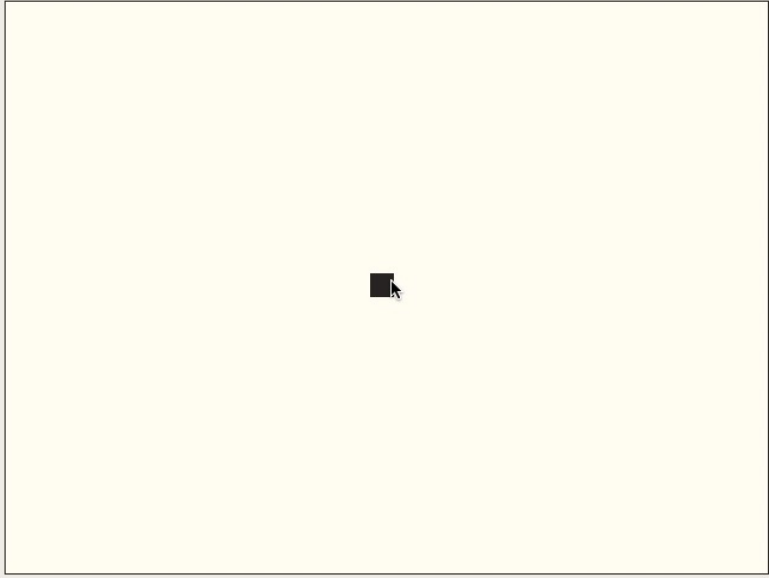


I'm done

https://timbre.fun/

← Back

- sharp
- metallic
- bright
- harsh
- big
- thick
- deep
- thin
- clean
- clear
- raw
- rich
- dull
- mellow
- woody
- warm
- dark
- aggressive
- sweet
- noisy
- hard
- smooth
- complex
- gritty
- rough

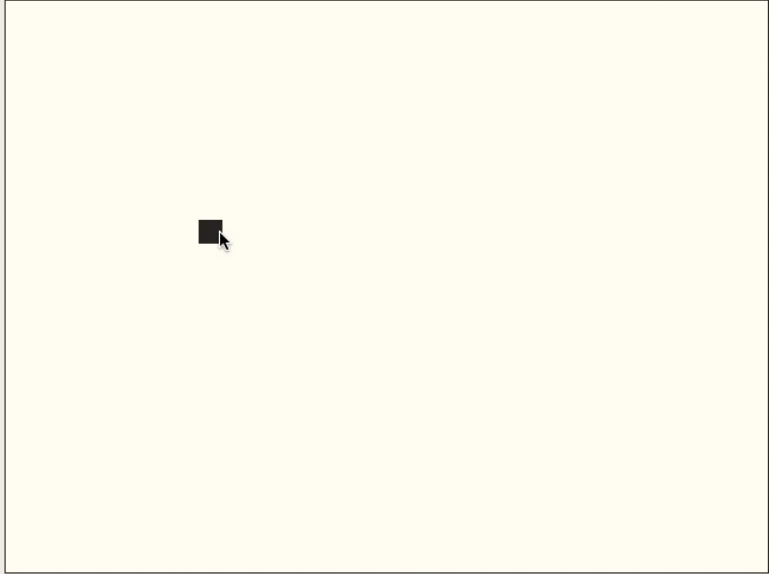


Try clicking the prompts above to visualise everyone's responses.

← Back

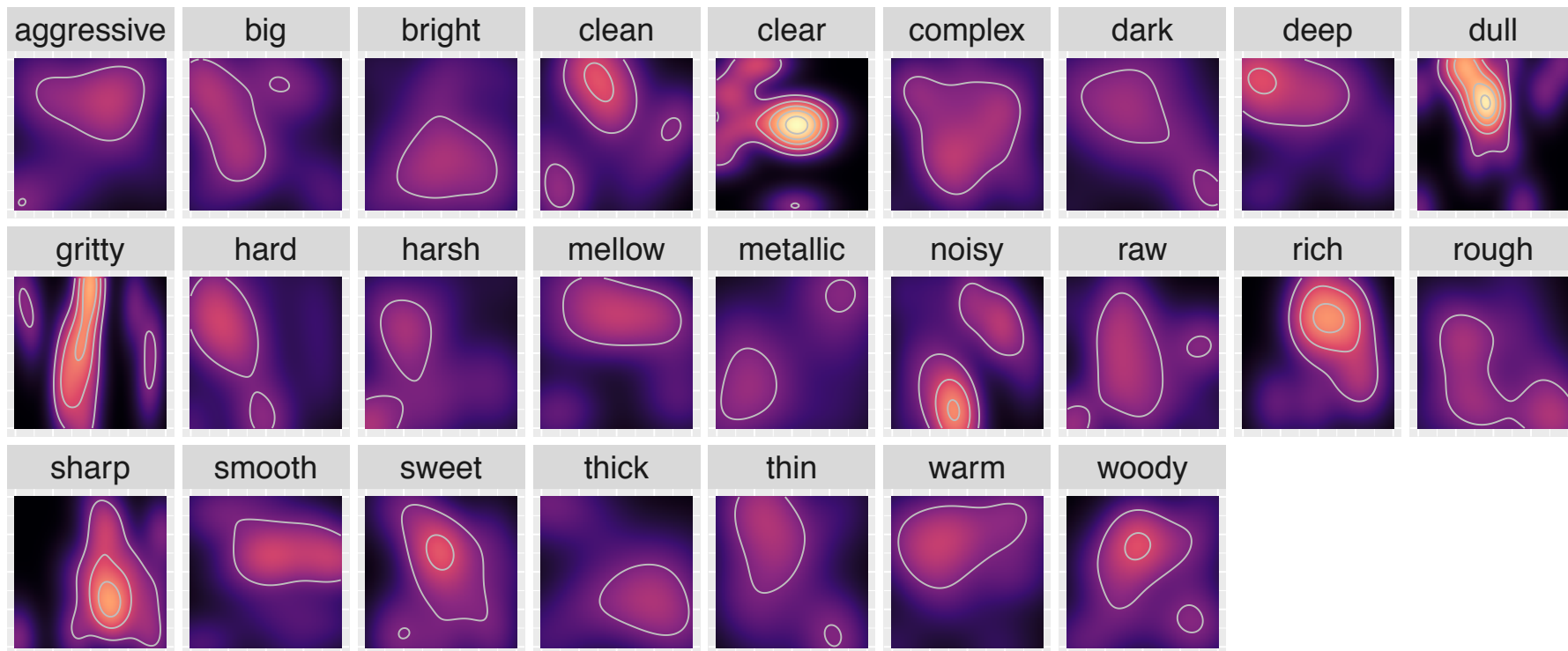
https://timbre.fun/

big warm dark thick aggressive hard complex metallic harsh deep dull woody gritty

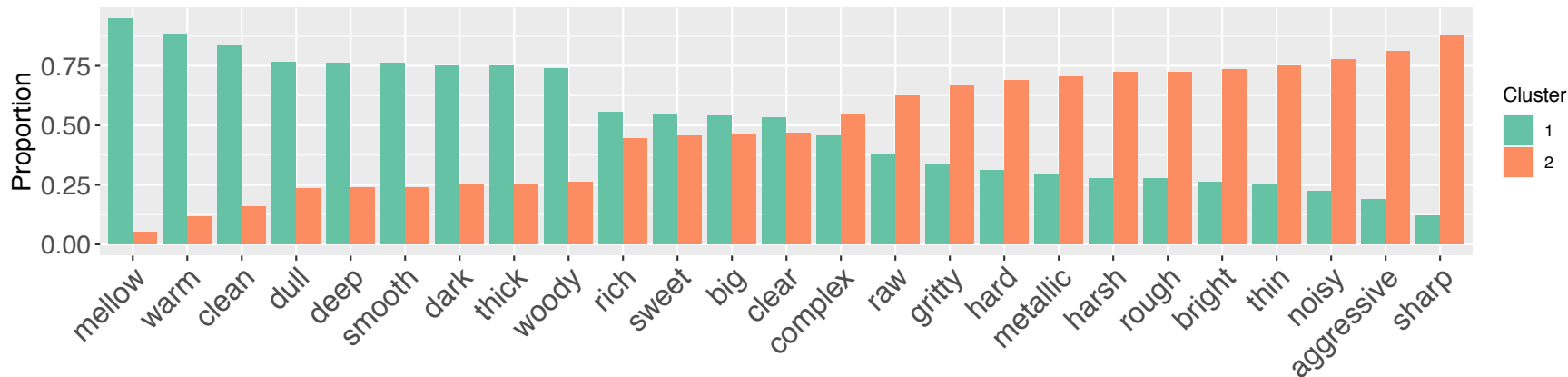


Explore the space above to see how the classifier labels the sound.
The size of the text indicates the classifier's confidence. [How does this work?](#)

timbre.fun: exploratory analysis



timbre.fun: exploratory analysis



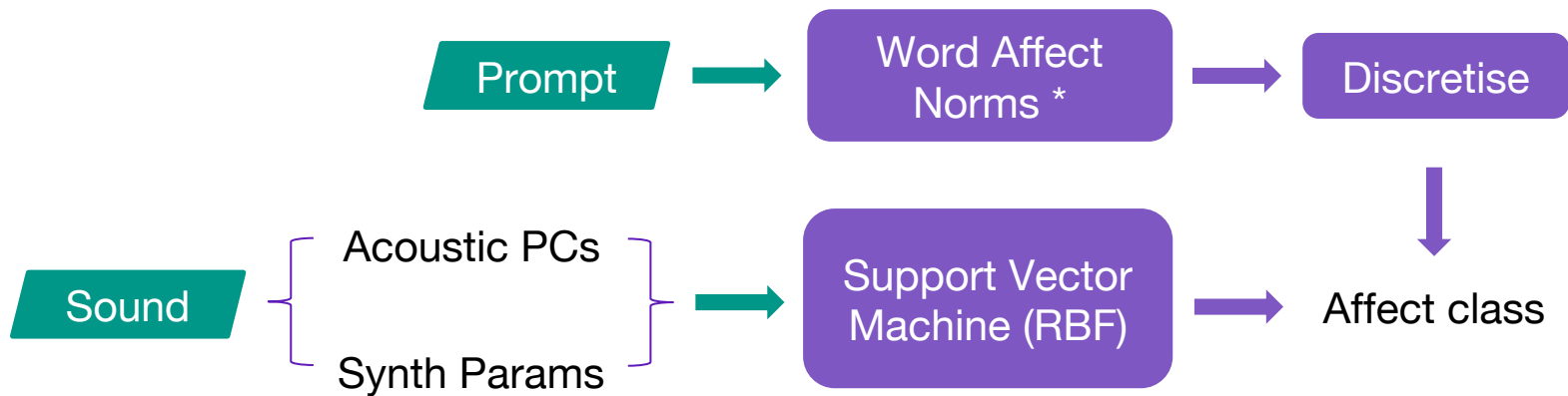
PCA and k-means clustering on audio features revealed two distinct clusters

cluster 1: more energy in low frequencies, and clear peaks in the spectrum

cluster 2: a flatter spectrum with more high frequency energy

These groupings very closely match correlations between semantic factors and acoustical principal components in studies 1 & 2

timbre.fun: exploratory analysis



the model achieved particularly good performance when predicting word arousal

Dimension	<i>SVM Test Accuracy (%)</i>	
	Synth. Params	Acoustic PCs
Valence	61.3	62.4
Arousal	73.1***	71.0***
Dominance	53.8	62.4*

* Warriner, Kuperman, & Brysbaert, 'Norms of valence, arousal, and dominance for 13,915 English lemmas', *Behav Res* 45 1191–1207

Semantic pitch-timbre interactions

8 acoustic instruments
3 pitch heights (low, mid, high register)
varied across instruments
20 semantic scales (Reymore & Huron, 2020)
400+ listeners recruited via Prolific
About 80% non-musicians

SUMMARY

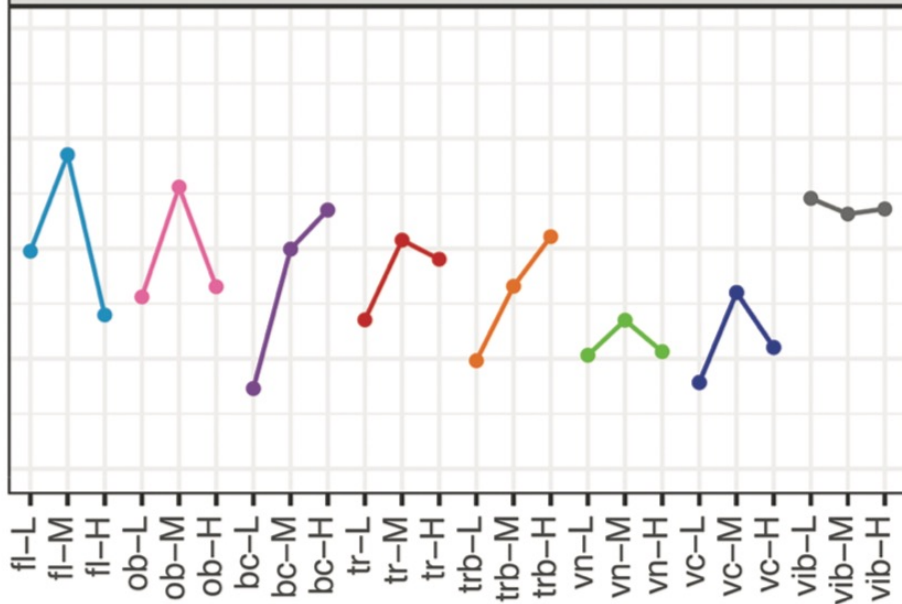
The diagram shows a musical staff with a bass clef on the left and a treble clef on the right. The staff contains several notes, some enclosed in brackets. Above the staff, various instruments are listed, with dashed lines indicating their assignment to specific notes. The instruments listed are: Tbn, Vc, B.Cl, Vib, Vn, Tbn, Tpt, B.Cl, Vc, Fl, Ob, Tbn, Vib, Tpt, B.Cl, Vc, Vn, Fl, Ob, Tpt, Ob, Vib, Fl, Vn. The notes are positioned at different pitch heights: low, mid, and high register.

Instrument assignments shown above the staff:

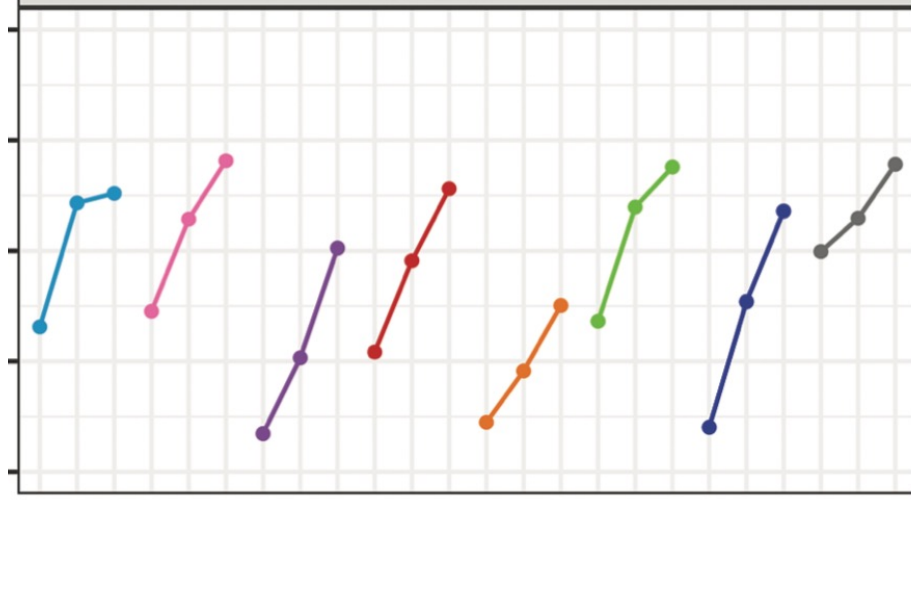
- Tbn, Vc, B.Cl
- Vib, Vn, Tbn, Tpt, B.Cl
- Vc, Fl, Ob
- Tbn
- Vib, Tpt, B.Cl
- Vc, Vn, Fl, Ob
- Tpt
- Ob
- Vib, Fl, Vn

Semantic pitch-timbre interactions

smooth, singing, sweet



sparkling, brilliant, bright



Semantic pitch-timbre interactions

Semantic Scale	Marginal R^2	
	Pitch height only	Register only
<i>deep, thick, heavy</i>	.54	.29
<i>sparkling, brilliant, bright</i>	.29	.16
<i>shrill, harsh, noisy</i>	.20	.12
<i>raspy, grainy, gravelly</i>	.20	.08
<i>projecting, commanding, powerful</i>	.13	.05
<i>woody</i>	.12	.05
<i>pure, clear, clean</i>	.09	.05
<i>percussive</i>	.09	.05
<i>smooth, singing, sweet</i>	.08	.04
<i>hollow</i>	.08	.04
<i>muted/veiled</i>	.06	.03
<i>ringing, long decay</i>	.06	.02
<i>watery/fluid</i>	.05	.02

TIMBRE SEMANTIC ASSOCIATIONS VARY BOTH BETWEEN AND WITHIN INSTRUMENTS: AN EMPIRICAL STUDY INCORPORATING REGISTER AND PITCH HEIGHT

LINDSEY REYMORE
Arizona State University

JASON NOBLE
University of Montreal, Montreal, Canada

CHARALAMPOS SAITIS
Queen Mary University of London, London, United Kingdom

CAROLINE TRAUBE
University of Montreal, Montreal, Canada

ZACHARY WALLMARK
University of Oregon

clarify the influence of both instrument and relative register (and pitch height) on common timbre semantic associations.

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Key words: timbre, pitch, cognition, language, meaning

HOW DO LISTENERS ASSOCIATE MUSICAL sound qualities with extramusical concepts and descriptions? Researchers and musicians are increasingly interested in this question (Saitis & Weinzierl, 2019), with a particular focus on semantic associations related to timbre, or timbre semantics, which refer to verbal attributes describing timbral qual-



TIMBRE
THESSALONIKI 2023

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10–12 July 2023

Timbre and Orchestration Summer School
8–12 July 2023
A synergy with



ACTOR

ANALYSIS,
CREATION +
TEACHING OF
ORCHESTRATION

Metaphors we listen with

Semantic (conceptual?) spaces of timbre

Charalampos Saitis

c.saitis@qmul.ac.uk